### Non-relational data stores

**Overview, coding and assessment: MongoDB, Tokyo Tyrant & CouchDB** 

github.com/igal/ruby\_datastores

Igal Koshevoy, Pragmaticraft Business-Technology Consultant igal@pragmaticraft.com @igalko on Twitter & Identi.ca

### Terminology

- Relational database: Rigidly-defined relations of table columns to data rows, e.g., PostgreSQL, MySQL, etc.
- Key-value store: Hash-like struct, often mapping a string key to a string value, e.g., Berkely DB, TokyoTyrant hash, etc.
- Document-oriented DB: Hash-like struct, typically mapping key to arbitrary columns, e.g., CouchDB, MongoDB, Tokyo Tyrant's table, etc.

## Why non-relational?

- Easier replication and scaling
- Incremental schema migrations
- Better performance, sometimes

## Why NOT non-relational?

- Most are bad for transactions and durability
- Most are newfangled, young and brash with teething pains
- Require different coding patterns and skills to use effectively

## Non-relational coding patterns

- Denormalization to reduce finds/queries due to lack of relational join:
  - Calculations
  - Foreign keys
  - Foreign values
- Track schema versions per document
- Use as-needed incremental migrations
- Store associations externally or internally
- Shard data

## MongoDB

http://mongodb.org/ A 10gen project under GNU AGPL v3.0 Document-oriented

#### Pros

- Great site, docs, API & community
- General purpose
- Quick performance
- Scalable: master-slaves, shards
- Resilient: replica pair
- Many data types
- Multiple indexes
- Sophisticated queries
- Many atomic operations
- Map-Reduce (on shards, soon)

"Non-relational data stores for OpenSQL Camp" - Igal Koshevoy - 2009-11-14

### Cons

- No transactions across collections
- No ACID or MVCC
- Not the fastest

## MongoDB (cont.)

require 'mongo' # Using mongo 0.16 driver from GemCutter

```
# Connect.
db = Mongo::Connection.new("localhost", 27017).db("mydb")
```

```
# Get a collection.
collection = db.collection("mycollection")
```

```
# Add an index.
collection.create_index("number")
```

```
# Insert an item.
collection << { :number => 1, :message => "Hello" }
```

```
# Retrieve an item.
p collection.find_one(:number => 1)
```

```
# Query items.
p collection.find(:message => /ello/).to_a
```

# **Tokyo Cabinet + Tyrant**

http://tokyocabinet.sourceforge.net/ A mixi.jp project under GNU LGPL v2.1 Key-value, document-oriented & other engines

#### Pros

- Specialized engines
- Very fast
- Scalable: master-slaves
- Resilient: dual master
- Multiple indexes
- Can do transactions
- memcache-compatible API

### Cons

- Fewer features
- Strings only
- Simplistic queries

# Tokyo Cabinet + Tyrant (cont.)

require 'rufus/tokyo/tyrant'

```
# Connect.
db = Rufus::Tokyo::TyrantTable.new('localhost', 1978)
```

```
# Insert an item.
db["foo"] = { "number" => "1", "message" => "Hello" }
```

```
# Retrieve an item.
p db["foo"]
```

```
# Query items.
p db.query do |q|
   q.add_condition("message", :includes, "ello")
   q.limit(5)
end
```

## CouchDB

http://couchdb.apache.org/ An Apache project under Apache License 2.0 Document-oriented

#### Pros

- Cons
- Very scalable: multi-master
   Very, very, very slow
- MVCC
- ACID
- Versioned documents
- REST
- Sophisticated queries
- Map-Reduce

- Must create views
- Harder to use than others
- Site and docs: FAIL

## CouchDB (cont.)

require 'couchrest'

```
# Connect.
db = CouchRest.database!("http://127.0.0.1:5984/couchrest-test")
```

```
# Insert an item.
db.save_doc("_id" => "foo", "number" => 1, "message" => "Hello")
```

# Retrieve an item.
p db.get("foo")

## CouchDB (cont.)

# ...continued from last slide

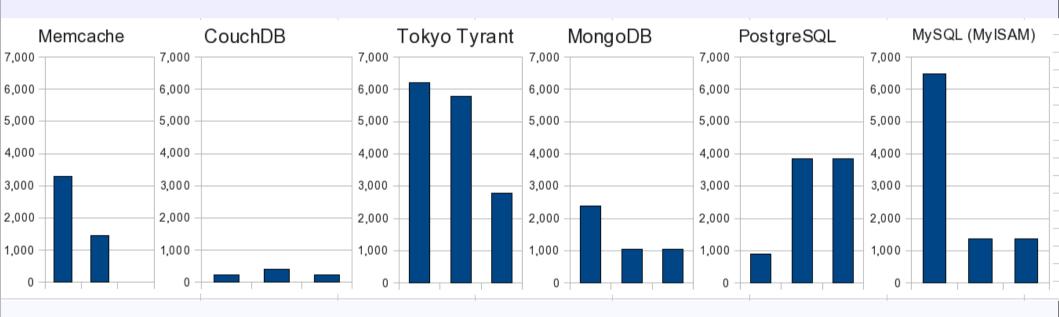
```
# Add an view.
db.delete_doc db.get("_design/queries") rescue nil
db.save doc({
 "_id" => "_design/queries",
 :views => {
  :by_number => {
   :map => "function(doc) {
     if (doc.number) {
      emit(doc.number, doc);
```

# Query items.
p db.view("queries/by\_number", :key => 1)["rows"].map{|row| row["value"]}

## Naive benchmarks

Columns in graphs, left to right: 1.Insert one 2.Retrieve one

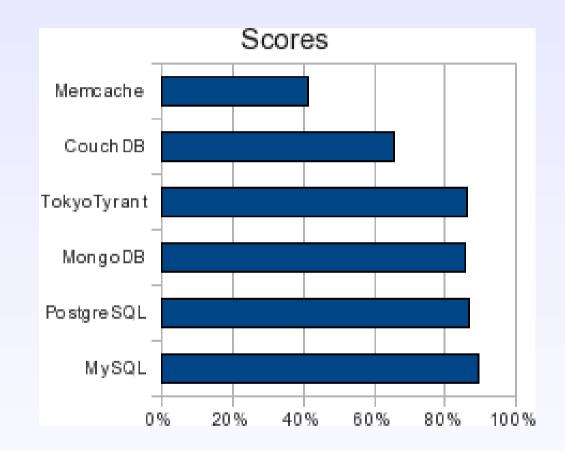
3.Query one



Above benchmarks are naive: They use serial operations in tight loops with small datasets from single host to localhost, rather than concurrent mixture across many clients & servers with much data.

#### **Pragmaticraft**

	Memcache	CouchDB	TokyoTyrant	MongoDB	PostgreSQL	MySQL (MyISAM)
Persistent	N	Y	Y	Y	Y	Y
Schema replication	Y	Y	Y	Y	N	Y [4]
Easy to install	Y	Y	Y	Y	Y	Y
Easy to use	Y	N	Y	Y	Y	Y
Well-documented	Y	N	Y	Y	Y	Y
Console	Ν	Y	Y	Y	Y	Y
Fetch by id	Y	Y	Y	Y	Y	Y
Fetch by query	Ν	Y	Y	Y	Y	Y
Fetch by substring	N	Y	Y	Y	Y	Y
Fetch by subset	Ν	Y [1]	Y [2]	Y	Y	Y
Fetch count	N	Ŷ	Y	Y	Y	Y
Fetch min/max	N	Y [1]	Y [2]	Y	Y	Y
Data types	N	N	N	Y	Y	Y
Increment/decrement	Y	Y [1]	Y [2]	Y	Y	Y
Push/pop value	N	Y [1]	Y [2]	Y	Y	Ν
Index a column	N	Y	Y	Y	Y	Y
Virtual filesystem	N	N	N	Y	N	Ν
Sensible import/export	Ν	Y	Y	Y	Y	Y
Multi-master replication	N	Y	Y	Y	Y [3]	Y [3]
Master-slave replication	N	Y	Y	Y	Y [3]	Y [3]
Transactions	N	Y	Y	Ν	Y	Y
Extensible	N	Y	Y	Y	Y	Y
Proven	Y	N	Ν	Ν	Y	Y
Well-understood & common	Y	N	Ν	N	Y	Y
Insert one (rows/sec)	3,293	3 235	6,204	2,376	891	6,488
Retrieve one (rows/sec)	1,438	3 404				
Query one (rows/sec)		237				
Insert many (rows/sec)	3,293	3 1,620				
Find all (rows/sec)		9,394				
Score (bigger is better)	41%					
	N/A	Flexible	Quick, specialized	Easy, complete	Safe, simple	Safe, simple
Cons:	Not persistent				Schema replication	Schema replication
			For performance			Quirky kid grew up



## Conclusions

- MongoDB and Tokyo Tyrant are useful now.
   CouchDB has promise, but is too slow currently.
- Non-relational databases have shown their worth at larger sites when used cleverly.
- Non-relational databases will continue to improve performance, stability & features.
- Relational databases are still a great choice: fast, powerful and proven. With caching, denormalization, rework (e.g. Drizzle) & better replication, they will continue to be competitive.